

Noisy Leakage Revisited

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This paper in a nutshell

We introduce a **new model for noisy leakage**.

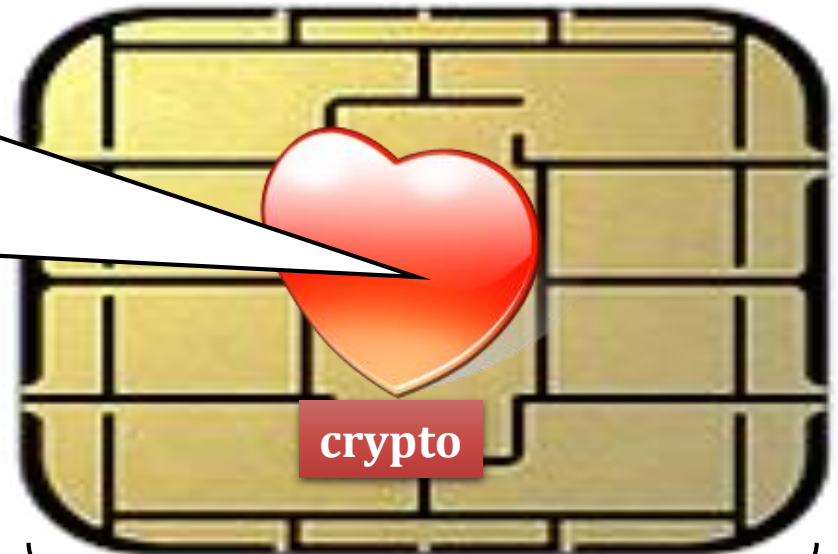
This allows us to **improve the “noise parameters”** of a leakage-resilient construction from [Duc, D., Faust, Eurocrypt 2014].

The improvement is of factor **$|\mathbf{F}|$** , where **\mathbf{F}** is the field over which the computation is made.

Cryptographic Implementations

very secure

- well-defined mathematical object
- often proof-driven security analysis

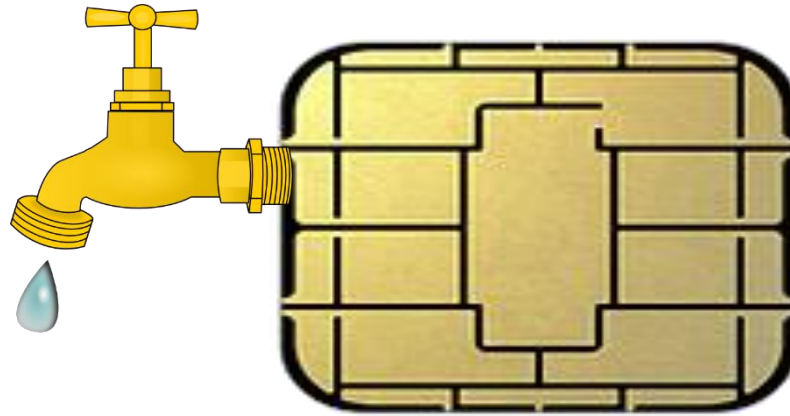


much less secure!

side-channel leakage devastating for security



Leakage-resilient cryptography



Goal: extend the proof-driven security analysis for implementations that leak information.

Many theoretical models

Probing

Bounded leakage

Bounded space

Low-depth circuits

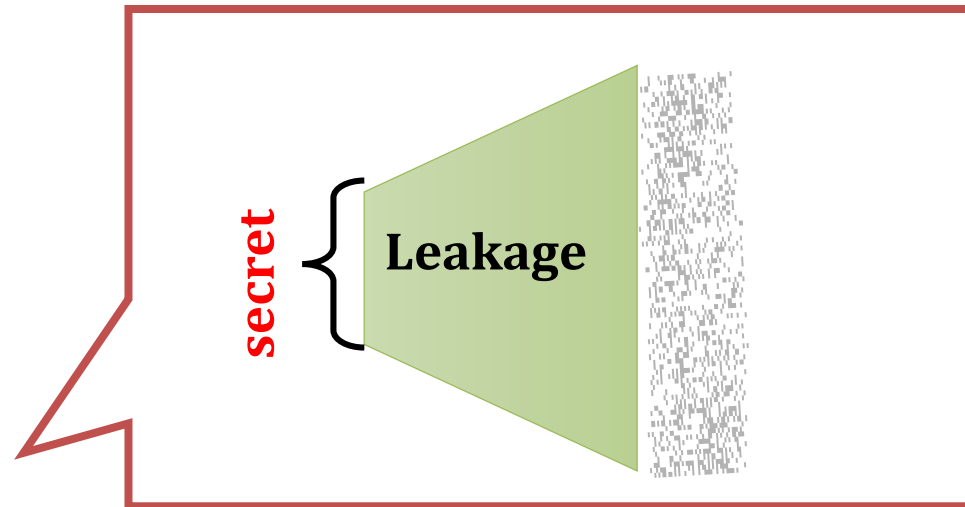
Hard-to-invert leakage



**Models do not match with my
engineering experience**

**Leakages are not quantitatively
bounded**

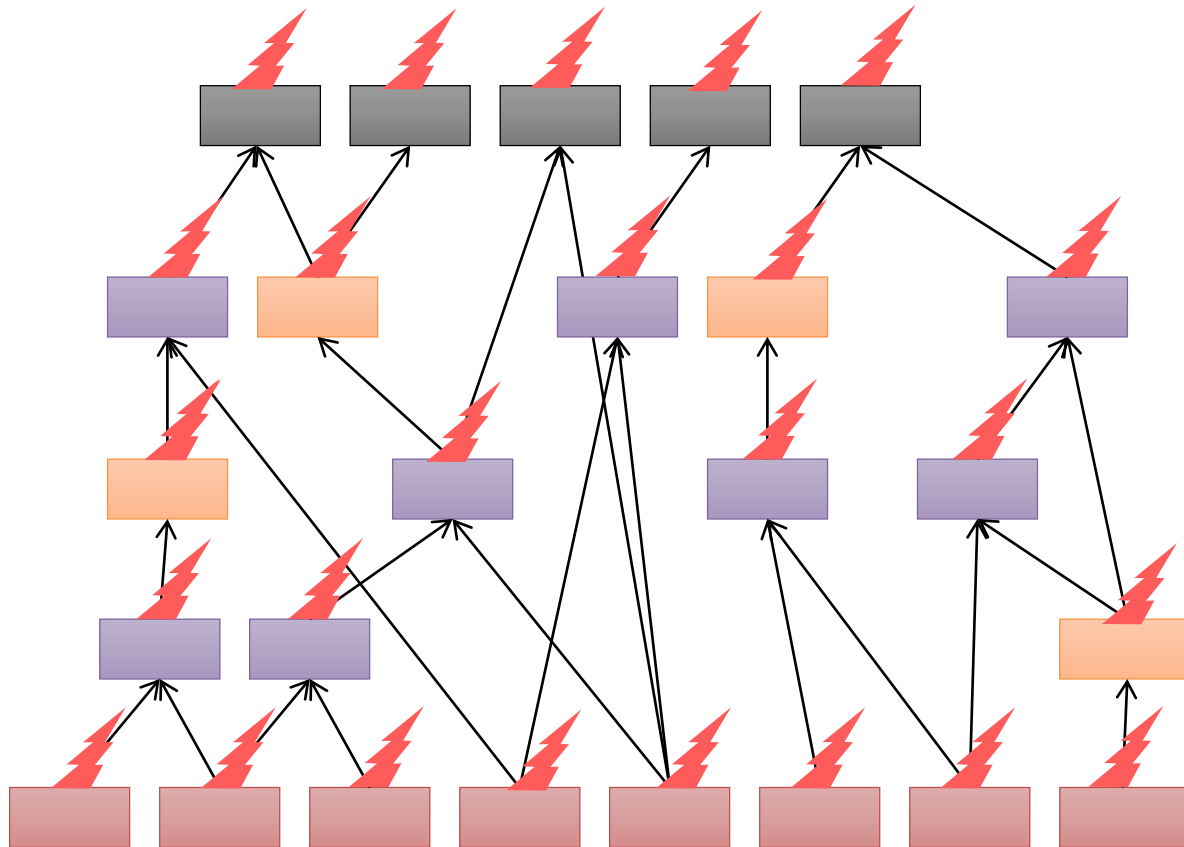
Model preferred by practitioners: noisy leakage



Formalized by Prouff and Rivain [Eurocrypt 2013]

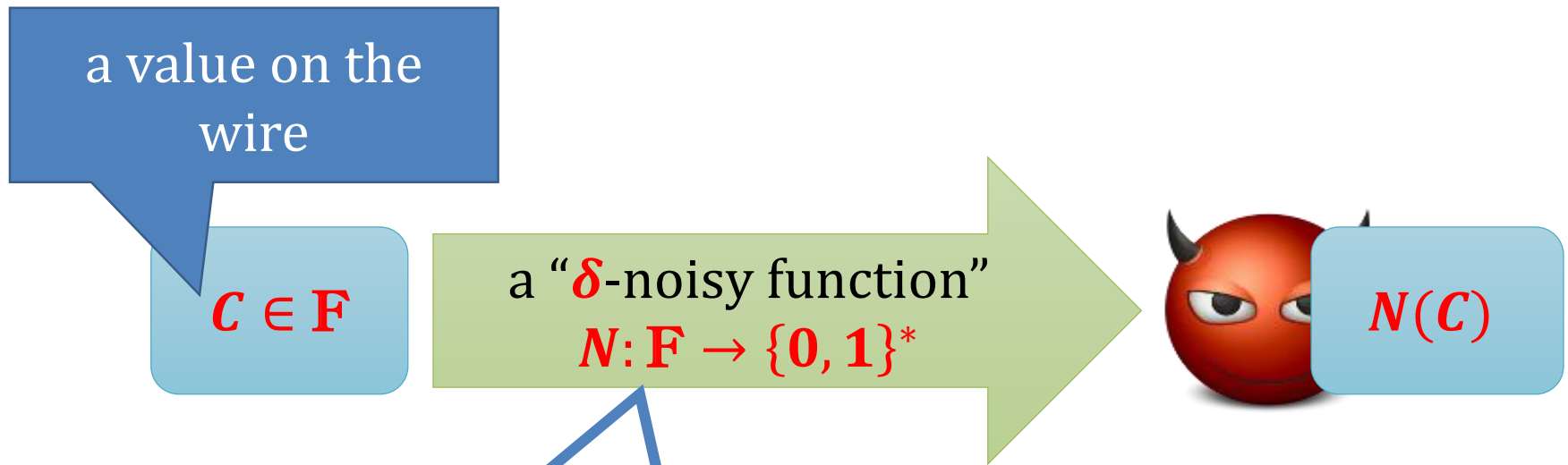
Model of Prouff and Rivain

Computation is modelled as a circuit (over some field \mathbb{F}).



Every wire leaks information independently.

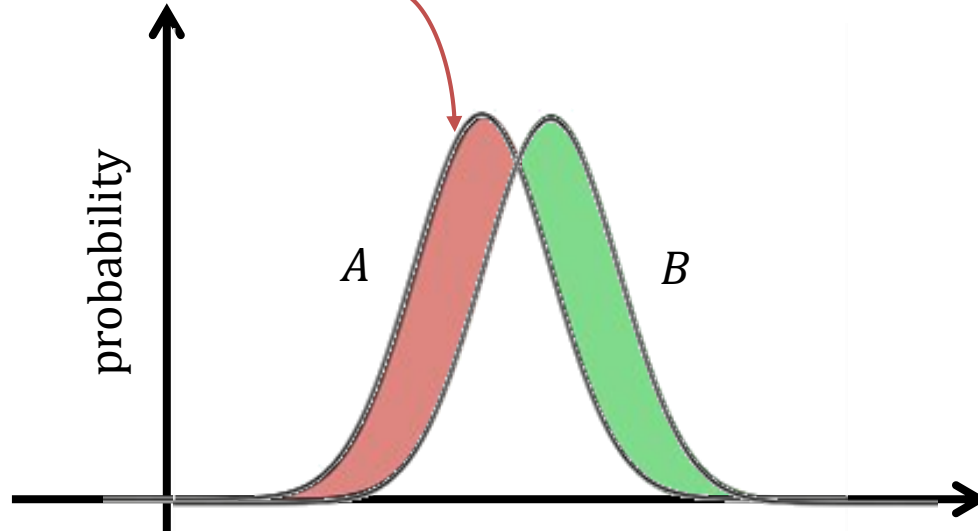
Noisy functions of Prouff and Rivain



N is a δ -noisy function if
“the leakage from random elements is close in
the sense of the statistical distance”

Statistical distance

$$\Delta(A ; B) := \frac{1}{2} \sum_x |P(A = x) - P(B = x)|$$



Notation: $d(A)$ denotes distance of A from a uniform distribution U over the same set: $d(A) := \Delta(A; U)$

Conditional versions

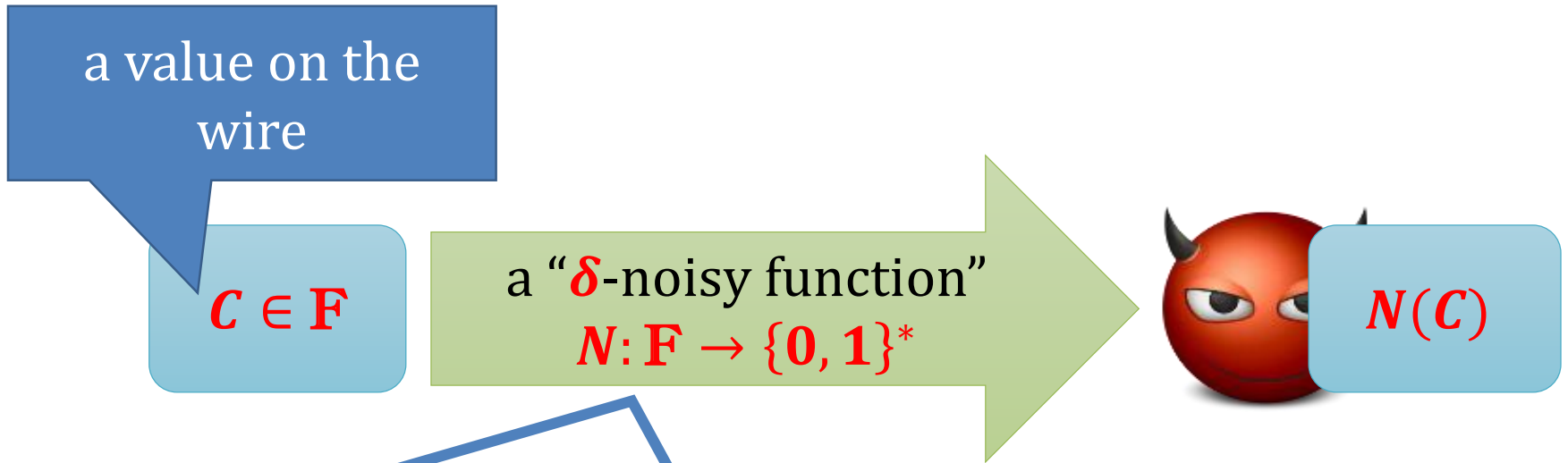
$\Delta(A; B | C)$ and $d(A|C)$ are defined as expected values:

$$\Delta(A; B | C) := \sum_c P(C = c) \cdot \Delta(A; B | C = c)$$

and

$$d(A|C) := \sum_c P(C = c) \cdot d(A|C = c)$$

Noisy functions of Prouff and Rivain



N is a δ -noisy function if “the leakage from random elements is close”:

for uniformly random C_0 and C_1 from \mathbf{F} we have

$$\Delta((N(C_0); N(C_1) \mid C_0, C_1)) \leq \delta$$

How to interpret the noise definition?

Fact:

for uniformly random \mathbf{C}_0 and \mathbf{C}_1 from \mathbf{F} we have

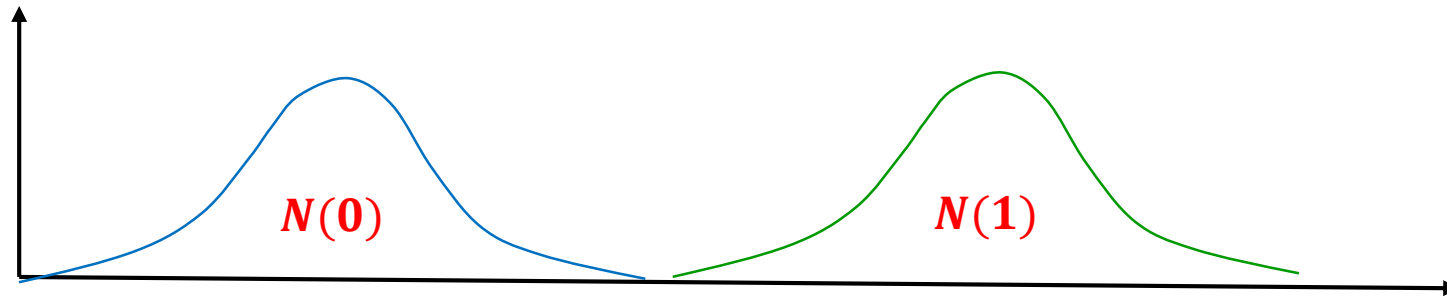
$$\Delta((N(\mathbf{C}_0); N(\mathbf{C}_1) \mid \mathbf{C}_0, \mathbf{C}_1)) \leq \delta$$



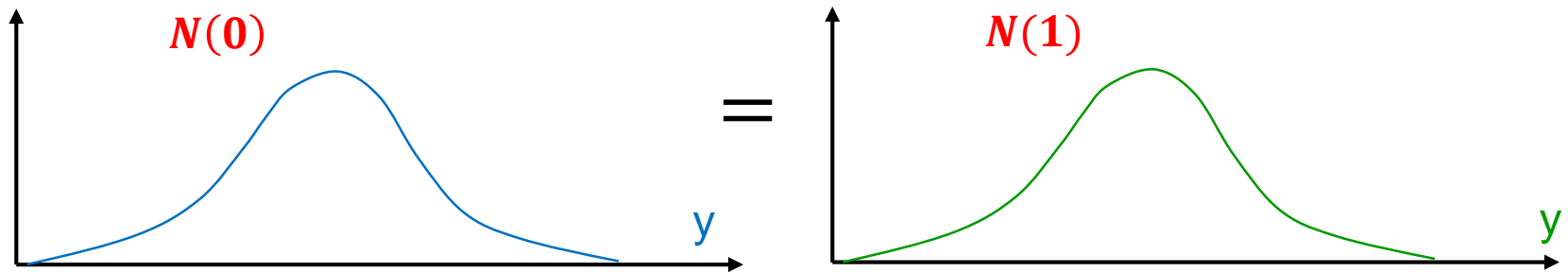
No adversary A wins the following game with probability greater than $\frac{1}{2} + \delta$:

1. $\mathbf{C}_0, \mathbf{C}_1 \leftarrow \mathbf{F}$
2. $b \leftarrow \{0, 1\}$
3. The adversary A learns $(\mathbf{C}_0, \mathbf{C}_1)$ and $N(\mathbf{C}_b)$ and has to guess b .

Some examples ($\mathbf{F} = \mathbf{Z}_2$)



No noise $\delta = 1$: very informative leakage
 \Rightarrow Adversary learns $N(\mathbf{C})$: full knowledge about \mathbf{C} .

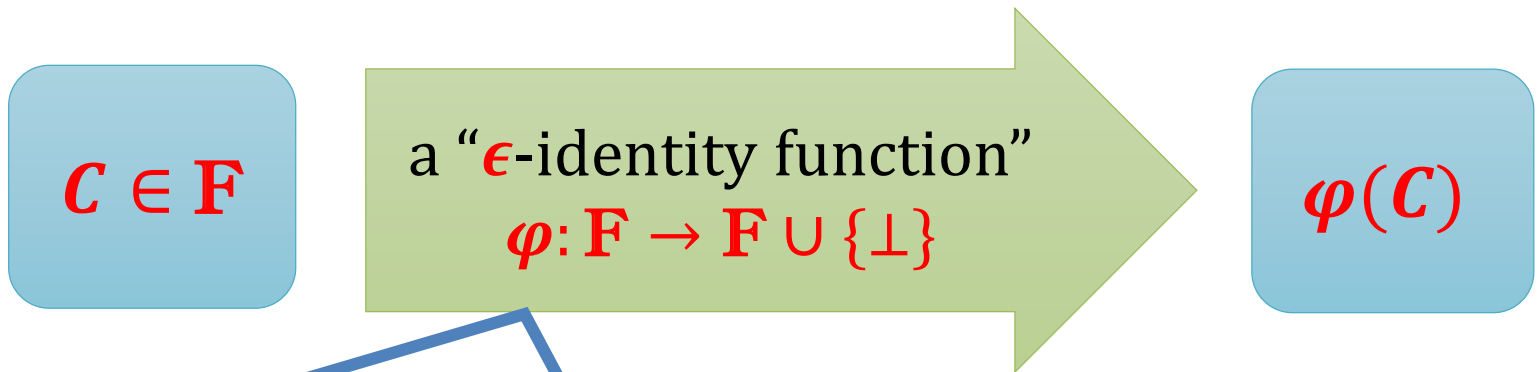


High noise $\delta = 0$: non-informative leakage
 \Rightarrow Adversary learns $N(\mathbf{C})$: no knowledge about \mathbf{C} .

The main result of [DDF, EC 2014]

A reduction of the [PR13]-model to a “random probing model”

Random probing model:



φ is a ϵ -identity function if every element leaks with probability $1 - \epsilon$.

More formally

$\forall c \quad \varphi(c) :=$

$\left\{ \begin{array}{l} \perp \text{ with probability } \epsilon \\ c \text{ otherwise} \end{array} \right.$

An observation

The random probing model is **much easier to analyze**:

- either an element “**leaks completely**”,



- or it is **completely hidden** from the adversary

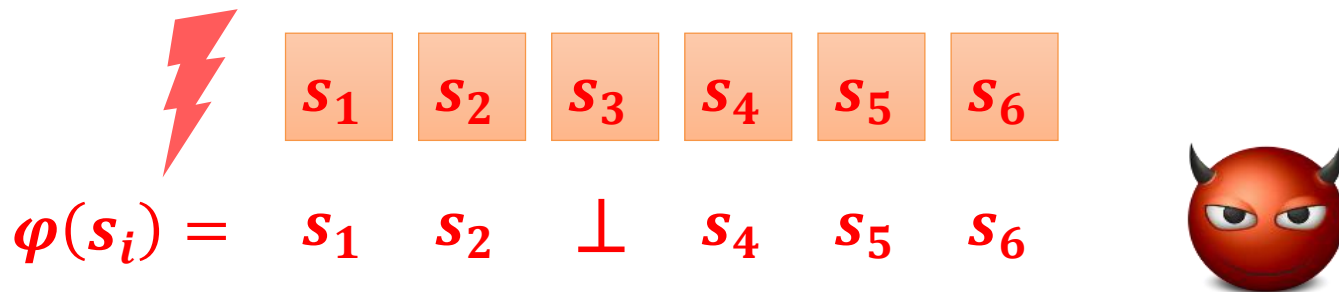


It is very similar to a classical “**probing**” model of [ISW03].

An example: additive encoding of a secret s .

Suppose s_1, \dots, s_k are random elements of \mathbf{F} such that

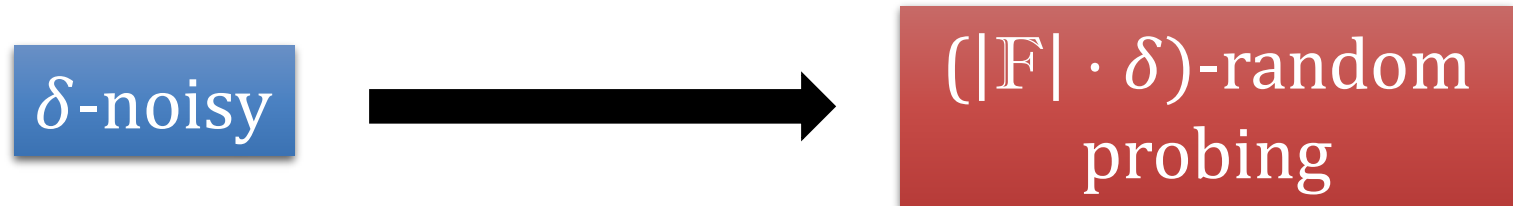
$$s = s_1 + \dots + s_k.$$



It is enough that the adversary doesn't learn one s_i and s remains secret.

Note: $P(\exists_i \varphi(s_i) = \perp)$ is overwhelming in k .

The parameters of the [DDF14] reduction



Every δ -noisy function can be “simulated” by an ϵ -random probing function φ , where

$$\epsilon = |\mathbf{F}| \cdot \delta$$

this “factor $|\mathbf{F}|$ loss” is a problem for some applications

Example of an application

Γ – a circuit

Γ is secure against ϵ -random probing



Γ is secure against δ -noisy leakage

where $\epsilon = |\mathbf{F}| \cdot \delta$

Caveat:

to get meaningful results one needs to assume that

$$\delta < 1/|\mathbf{F}|$$

Problem when we consider larger fields.
For example for **AES**: $\mathbf{F} = \mathbf{GF}(2^8)$.

Natural question

Can the “factor $|F|$ loss” be avoided?

First observation:

The [DDF14] reduction from δ -noisy to ϵ -probing model is essentially optimal.

Our contribution

We propose

the ϵ -average probing model

that has the following properties:

1. it allows a reduction from δ -noisy leakage model **without** the “factor **|F|** loss”,
yet
2. it still permits to do **simple security proofs** in many cases.

The difference

φ is a ϵ -identity function if every element leaks with probability $1 - \epsilon$.

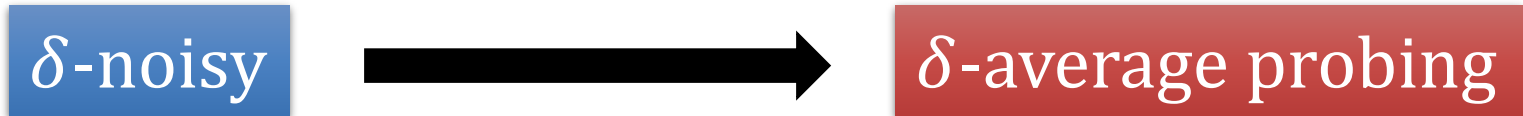
More formally: $\forall c \ \varphi(c) := \begin{cases} \perp & \text{with probability } \epsilon \\ c & \text{otherwise} \end{cases}$

φ is a ϵ -average identity function if a random element leaks with probability $1 - \epsilon$.

More formally: $\varphi(C) := \begin{cases} \perp & \text{with probability } \epsilon \\ C & \text{otherwise} \end{cases}$

where $C \leftarrow F$.

Our first main result



Every δ -noisy function can be “simulated” by a δ -average probing function φ .

no “factor $|F|$ loss”

This is essentially optimal since we can also show:

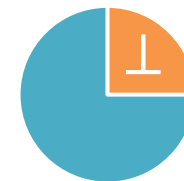


A problem

In this model when the adversary gets \perp she still knows something about the leaking element.

Example: suppose $\mathbf{F} = \mathbf{Z}_2$ and:

$$P(\varphi(\mathbf{0}) = \perp) = \frac{1}{4}$$



$$P(\varphi(\mathbf{1}) = \perp) = \frac{1}{2}$$



Then for a uniformly random $\mathbf{C} \leftarrow \mathbf{F}$ we have

$$P(\mathbf{C} = \mathbf{1} \mid \varphi(\mathbf{C}) = \perp) > P(\mathbf{C} = \mathbf{0} \mid \varphi(\mathbf{C}) = \perp)$$

Our second main contribution

A technique for dealing with this problem.

First step: make the randomness in φ explicit, i.e., assume φ is a deterministic function of a type

$$\varphi: \mathbf{F} \times \mathcal{R} \rightarrow \mathbf{F} \cup \{\perp\}$$

Lemma. Suppose φ is an ϵ -average probing function. Then for uniform variables $X \leftarrow \mathbf{F}$ and $R \leftarrow \mathcal{R}$ we have:

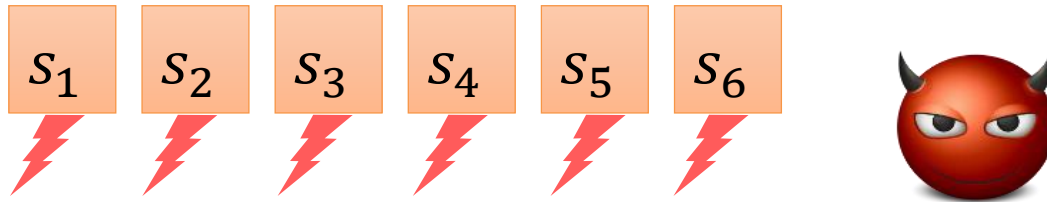
$$d(X \mid \varphi(X, R) = \perp, R) = \epsilon.$$

Suppose $d(X | \varphi(X, R) = \perp, R) = \epsilon$

Consider security of the additive encoding:

s_1, \dots, s_k are random elements of \mathbf{F} such that

$$s = s_1 + \dots + s_k.$$



Using **Chernoff-** and **Markov-type** arguments we can show that:

there exists a linear (in k) number of positions i such that

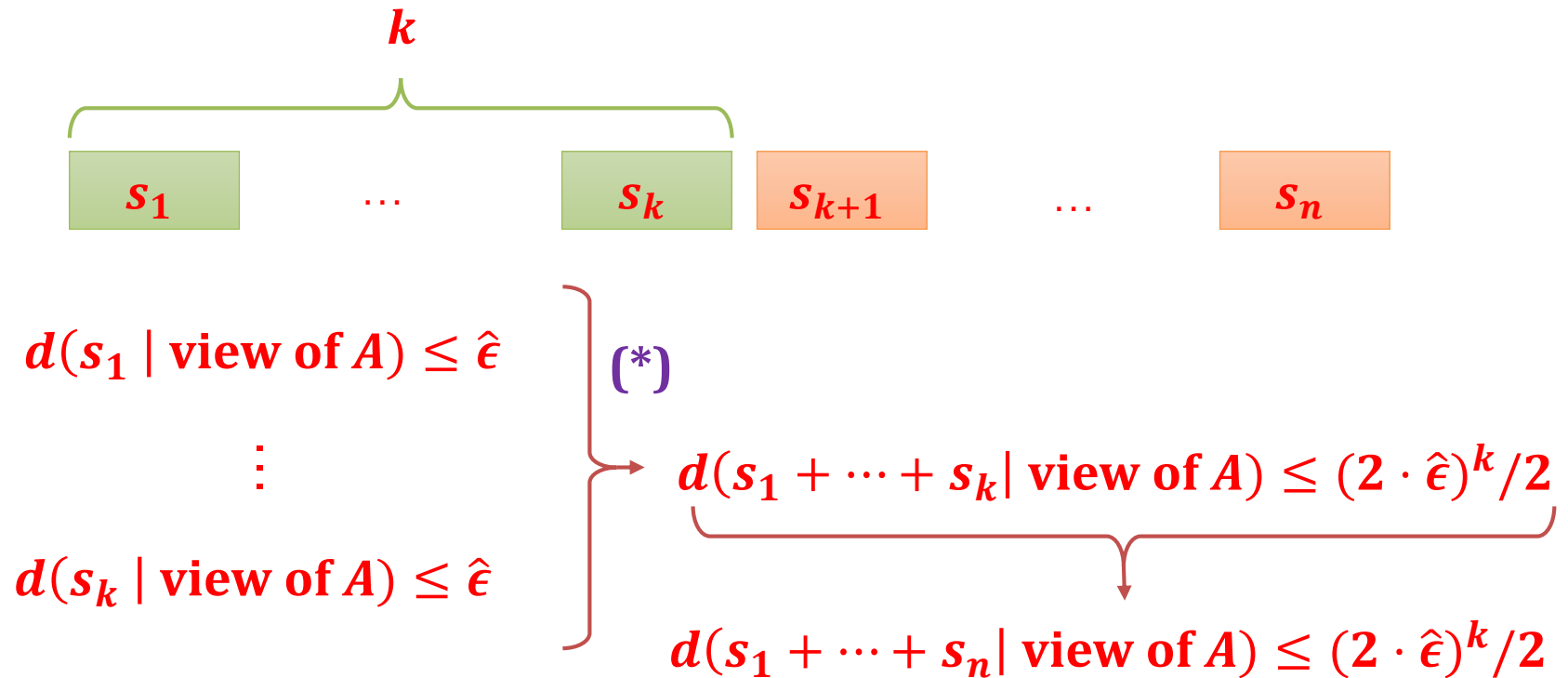
$$d(s_i | \text{view of adversary}) \leq \hat{\epsilon}.$$

Call these positions “**good**”.

A red speech bubble containing the equation $\hat{\epsilon} \approx \epsilon$, indicating that the error rate is approximately the same as the original error rate.

Why is it useful?

Suppose the “good” positions are at the beginning.



negligible for $\hat{\epsilon} < \frac{1}{2}$

How to prove (*)?

Lemma [Maurer, Pietrzak, and Renner, CRYPTO 2007]:

For every two independent random variables S_1 and S_2 over a finite group $(\mathbf{F}, +)$ such that

$$d(S_1), d(S_2) \leq \hat{\epsilon}$$

we have that

$$d(S_1 + S_2) \leq 2 \cdot \hat{\epsilon}^2$$

Applying this lemma inductively we get:

$$d(S_1 + \dots + S_k) \leq (2 \cdot \hat{\epsilon})^k / 2$$

This also holds for the **conditional** statistical distance.

Therefore

$$\left. \begin{array}{l} d(s_1 \mid \text{view of } A) \leq \hat{\epsilon} \\ \vdots \\ d(s_k \mid \text{view of } A) \leq \hat{\epsilon} \end{array} \right\} d(s_1 + \dots + s_k \mid \text{view of } A) \leq (2 \cdot \hat{\epsilon})^k / 2$$

and (*) is proven.

As a result we get:

The first proof of **additive encoding security** in the noisy leakage model that is secure for **noise independent of the field size**.

With similar techniques we also get a **compiler for any functionality** that is secure for **noise independent of the field size** (assuming a leak-free component).

Thank you!